

SAM MARKHAM

Intermediate Software
Developer

Contact

Address

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Websites, Portfolios, Profiles

- github.com/sharkham
- linkedin.com/in/markhamsam/
- sammarkham.dev

Skills

Ruby on Rails

Ruby

HTML

Tailwind CSS

JavaScript

React

CSS

ELK

Full stack software engineer with 3+ years experience building modern payments features in a primarily Ruby on Rails codebase. A collaborative, creative team member with exceptional recording and organizing skills.

Work History

2022-10 -

Software Developer

Current

Clio - Cloud-Based Legal Technology

- Worked on multiple features instrumental to the Clio Payments platform: a payments platform for the legal industry
- Led project to improve internal payments reporting
- Actively collaborated with product and design teams on features
- Investigated and resolved app and user issues, as well as bugs, using ELK and Bugsnag tooling as part of regular rotation
- Contributed to documentation for developers and the broader organization to make new features easier to understand and use.

2021-05 -

Junior Software Developer

2022-10

Clio - Cloud-Based Legal Technology

2014-05 -

Book Publicist

2020-03

Harbour Publishing | Douglas & McIntyre

Education

2019-06 -

Full Stack Software Engineering, Ruby on Rails and JavaScript program

2020-05

Flatiron School

2009-09 -

BFA Creative Writing & Sociology

2015-05

University of British Columbia

Projects

Cat Survivor, 2024 - Built a fully functioning video game in DragonRuby (a Ruby-based game toolkit) in two and a half days as part of a small team during a hackathon. Inspired by the game Vampire Survivors and our cats.

Developer Portfolio, 2021 - A personal developer portfolio featuring projects, blog posts and a cat picture generator. Utilized React hooks to hold state and fetch data for generator and blog post components, and styled frontend for mobile responsiveness using custom CSS.